#### Animoto

### What is it?

A website designed to help people create videos out of pictures. The user is able to choose any desired images (from photo libraries or from images on the web – with proper citation and bibliography) and music. You have the choice of a short (30 seconds) or extended video.

## Procedure:

- 1. Select the length of your video, Remember, each image and accompany text count as two slides. A short video has about 30 slides (15 images plus text)
- 2. Choose to select photos from your computer or download videos from websites.
- 3. You can choose to add more images, add text, rotate, spotlight or delete your photos. Slides can be rearranged by selecting and dragging.
- 4. Download music or select music from Animoto's personal music guide. Remember that music is copyrighted.
- 5. Your movie can be customized by selecting pace of each image
- 6. Select a title, description and producer name for your video.
- 7. From the Toolbar you can select a button to start creating your video, to view your video, to view the music selections or ask for help.
- 8. When selecting a previously made video, a bar will show up on the right side that shows the exact details of your video. The title, producer, amount of photos, length of film, music artist and the status of your video will all be shown in this bar.
- 9. From the toolbar at the bottom you have the option to remix your video, send it to friends, post it online, download it, export it to YouTube, upload it to DVD's, and use I-phone options.

## Our objective:

To use Animoto as a tool to illustrate the concept of scale as it exist in the real world. A viewer of this video should be able to understand what we mean by scale, how it is calculated, and its application.

## Expectations:

- a) Select a number of images that are scale models of real world structures or objects.
- b) Label these images
- c) Describe the scale factor used to translate from model to real world construct.
- d) Describe the value of using scale.
- e) Save as a mp4.

# Evaluation:

1. We will use a rubric that will allow for self, peer and teacher assessment of the overall project, the material contained within the project and the level of learning that has occurred.